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<td>BOW FLATBOW SHOT Light bow shots, whooshing arrows</td>
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<td>Dagger Medium Hit.wav</td>
<td>DAGGER MEDIUM HIT Short, bright hit</td>
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<tr>
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<td>DAGGER MEDIUM SCRAPE Short, bright scrape</td>
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<tr>
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<td>KNIFE SCRAPE Soft blade, fast scrapes</td>
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<td>Knife Sheath.wav</td>
<td>KNIFE SHEATH Small soft blade, undefined scabbard</td>
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<td>KNIFE THROWING Rotating whoosh, metallic vibrating impact</td>
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<td>Shield Metal Medium Hit.wav</td>
<td>SHIELD METAL MEDIUM HIT Short whoosh in, rattling metallic impact</td>
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<td>Shield Metal Small Hit.wav</td>
<td>SHIELD METAL SMALL HIT Light rattling metallic impact</td>
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<td>Shield Wood Large Hit.wav</td>
<td>SHIELD WOOD LARGE HIT Whoosh in, wooden shield with low body</td>
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<td>SIEGE COUILLARD MEDIUM SHOT Complex wooden catapult, squeaks and stressed wood</td>
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<td>SIEGE LOADING LARGE Charging a small catapult, rope stresses, wooden winches</td>
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<tr>
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<td>SIEGE LOADING MEDIUM Creaking wood, squeezing wooden winch, rope stresses</td>
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<td>Siege Onager Fire Shot.wav</td>
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<td>Siege Onager Small Shot.wav</td>
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<td>Siege Projectile Medium Flyby.wav</td>
<td>SIEGE PROJECTILE MEDIUM FLYBY Catapult projectile, medium length flyby</td>
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<td>Siege Trebuchet Fire Shot.wav</td>
<td>SIEGE TREBUCHET FIRE SHOT Large catapult firing burning projectile, metal elements</td>
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<td>Siege Trebuchet Medium Shot.wav</td>
<td>SIEGE TREBUCHET MEDIUM SHOT Large catapult, major metallic elements</td>
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<td>SWORD BROADSWORD SHEATH Blade in leather scabbard</td>
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<td>SWORD TWO HANDED HIT Tonally large and heavy blade impact</td>
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<td>ARMOR CHAIN MAIL FOLEY LONG Fine chain mail rustling, long, bright</td>
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<td>Armour Chain Mail Foley Long 03.wav</td>
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<td>Armour Chain Mail Foley Medium 01.wav</td>
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<tr>
<td>Armour Chain Mail Foley Medium 02.wav</td>
<td>ARMOR CHAIN MAIL FOLEY MEDIUM Chain mail clacking, clanking, medium length</td>
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<tr>
<td>Armour Chain Mail Foley Medium 03.wav</td>
<td>ARMOR CHAIN MAIL FOLEY MEDIUM Chain mail clacking, clanking, medium length</td>
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<td>ARMOR CHAIN MAIL FOLEY MEDIUM Chain mail rustling, clicking, medium length</td>
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<tr>
<td>Armour Chain Mail Foley Short 01.wav</td>
<td>ARMOR CHAIN MAIL FOLEY SHORT Chain mail clacking, short</td>
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<td>ARMOR CHAIN MAIL FOLEY SHORT Chain mail clacking, short</td>
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<td>Armour Chain Mail Foley Short 03.wav</td>
<td>ARMOR CHAIN MAIL FOLEY SHORT Chain mail clacking, short</td>
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<tr>
<td>Armour Chain Mail Foley Short 04.wav</td>
<td>ARMOR CHAIN MAIL FOLEY SHORT Chain mail clacking, short</td>
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<tr>
<td>Armour Chain Mail Impact 01.wav</td>
<td>ARMOR CHAIN MAIL IMPACT Chain mail and leather impact</td>
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<tr>
<td>Armour Chain Mail Impact 02.wav</td>
<td>ARMOR CHAIN MAIL IMPACT Light chain mail impact</td>
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<td>Armour Chain Step 01.wav</td>
<td>ARMOR CHAIN MAIL STEP Light chain mail steps</td>
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<td>ARMOR CHAIN MAIL STEP Medium light chain mail steps</td>
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<td>ARMOR CHAIN MAIL STEP Chain mail steps, bright clanking</td>
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<td>ARMOR FULL PLATE DROP Full plate armour drops, bright heavy rattling</td>
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<td>ARMOR FULL PLATE DROP Full plate armour drops, bright rattling</td>
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<td>Armour Full Plate Foley 01.wav</td>
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<td>ARMOR FULL PLATE FOLEY Full plate armour movements, bright rattling</td>
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<td>ARMOR FULL PLATE FOLEY Full plate armour, joints moving</td>
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<td>Armour Full Plate Foley 04.wav</td>
<td>ARMOR FULL PLATE FOLEY Full plate armour picked up</td>
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<td>ARMOR FULL PLATE FOLEY Full plate armour, short, clanking movements</td>
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<td>Armour Full Plate Foley 06.wav</td>
<td>ARMOR FULL PLATE FOLEY Full plate armour, short, clanking movements</td>
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<td>Armour Full Plate Impact 01.wav</td>
<td>ARMOR FULL PLATE IMPACT Full plate armour, bright rattling</td>
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<td>Armour Full Plate Impact 02.wav</td>
<td>ARMOR FULL PLATE IMPACT Full plate armour, bright rattling</td>
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<tr>
<td>Armour Full Plate Step Large 01.wav</td>
<td>ARMOR FULL PLATE STEP LARGE Fast walking, heavy steps</td>
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<tr>
<td>Armour Full Plate Step Large 02.wav</td>
<td>ARMOR FULL PLATE STEP LARGE Slow steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Large 03.wav</td>
<td>ARMOR FULL PLATE STEP LARGE Heavy, bright steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Large 04.wav</td>
<td>ARMOR FULL PLATE STEP LARGE Heavy, bright steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Large 05.wav</td>
<td>ARMOR FULL PLATE STEP LARGE Bright steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 01.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Medium steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 02.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Fast steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 03.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Slow steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 04.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Slow steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 05.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Slow steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 06.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Slow steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 07.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Walking in full plate armour, hinges clanking</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 08.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Slow steps, rattling</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 09.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Slow steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Medium 10.wav</td>
<td>ARMOR FULL PLATE STEP MEDIUM Fast steps in clanking full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Small 01.wav</td>
<td>ARMOR FULL PLATE STEP SMALL Light, bright steps in full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Small 02.wav</td>
<td>ARMOR FULL PLATE STEP SMALL Fast, light steps in full plate armour</td>
</tr>
<tr>
<td>Armour Full Plate Step Small 03.wav</td>
<td>ARMOR FULL PLATE STEP SMALL Fast, light steps in full plate armour</td>
</tr>
<tr>
<td>Armour Half Plate Step 01.wav</td>
<td>ARMOR HALF PLATE STEP Half plate and chain mail steps</td>
</tr>
<tr>
<td>Armour Half Plate Step 02.wav</td>
<td>ARMOR HALF PLATE STEP Half plate and leather or textile steps</td>
</tr>
<tr>
<td>Armour Half Plate Step 03.wav</td>
<td>ARMOR HALF PLATE STEP Half plate and chain mail steps</td>
</tr>
<tr>
<td>Armour Half Plate Step 04.wav</td>
<td>ARMOR HALF PLATE STEP Half plate armour and chain mail steps</td>
</tr>
<tr>
<td>Armour Half Plate Step 05.wav</td>
<td>ARMOR HALF PLATE STEP Slow half plate and leather steps</td>
</tr>
<tr>
<td>Armour Helmet Drop 01.wav</td>
<td>ARMOR HELMET DROP Heavy helmet drops</td>
</tr>
<tr>
<td>Armour Helmet Visor Close 01.wav</td>
<td>ARMOR HELMET VISOR CLOSE Helmet visor is closed</td>
</tr>
<tr>
<td>Armour Helmet Visor Close 01.wav</td>
<td>ARMOR HELMET VISOR CLOSE Helmet visor is closed</td>
</tr>
<tr>
<td>Armour Helmet Visor Open Close 01.wav</td>
<td>ARMOR HELMET VISOR OPEN CLOSE Helmet visor is opened and closed</td>
</tr>
<tr>
<td>Armour Leather Foley Long 01.wav</td>
<td>ARMOR LEATHER FOLEY LONG Leather rustling, long</td>
</tr>
<tr>
<td>Armour Leather Foley Long 02.wav</td>
<td>ARMOR LEATHER FOLEY LONG Leather rustling, creaking, long</td>
</tr>
<tr>
<td>Armour Leather Foley Long 03.wav</td>
<td>ARMOR LEATHER FOLEY LONG Thick leather rustling, long</td>
</tr>
<tr>
<td>Armour Leather Foley Long 04.wav</td>
<td>ARMOR LEATHER FOLEY LONG Leather rustling, creaking, long, metal jangling</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
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<tr>
<td>------------------------------</td>
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</tr>
<tr>
<td>Armour Leather Foley Long 05.wav</td>
<td>ARMOR LEATHER FOLEY LONG Leather, cloth, metal rustling, long</td>
</tr>
<tr>
<td>Armour Leather Foley Long 06.wav</td>
<td>ARMOR LEATHER FOLEY LONG Leather and cloth rustling, metal jangling, long</td>
</tr>
<tr>
<td>Armour Leather Foley Medium 01.wav</td>
<td>ARMOR LEATHER FOLEY MEDIUM Leather rustling, some creaks, medium length</td>
</tr>
<tr>
<td>Armour Leather Foley Medium 02.wav</td>
<td>ARMOR LEATHER FOLEY MEDIUM Leather cracking, medium length</td>
</tr>
<tr>
<td>Armour Leather Foley Medium 03.wav</td>
<td>ARMOR LEATHER FOLEY MEDIUM Loose leather with metal rustling, medium length</td>
</tr>
<tr>
<td>Armour Leather Foley Medium 04.wav</td>
<td>ARMOR LEATHER FOLEY MEDIUM Leather with metal rustling, medium length</td>
</tr>
<tr>
<td>Armour Leather Foley Medium 05.wav</td>
<td>ARMOR LEATHER FOLEY MEDIUM Leather rustling, metal jangling, medium length</td>
</tr>
<tr>
<td>Armour Leather Foley Medium 06.wav</td>
<td>ARMOR LEATHER FOLEY MEDIUM Leather and cloth rustling, medium length</td>
</tr>
<tr>
<td>Armour Leather Foley Short 01.wav</td>
<td>ARMOR LEATHER FOLEY SHORT Leather rustling, short, bright</td>
</tr>
<tr>
<td>Armour Leather Foley Short 02.wav</td>
<td>ARMOR LEATHER FOLEY SHORT Leather rustling, short</td>
</tr>
<tr>
<td>Armour Leather Foley Short 03.wav</td>
<td>ARMOR LEATHER FOLEY SHORT Leather with metal rustling, short</td>
</tr>
<tr>
<td>Armour Leather Foley Short 04.wav</td>
<td>ARMOR LEATHER FOLEY SHORT Leather rustling, metal jangling, short</td>
</tr>
<tr>
<td>Armour Leather Foley Short 05.wav</td>
<td>ARMOR LEATHER FOLEY SHORT Leather rustling, bright metal jangling, short</td>
</tr>
<tr>
<td>Armour Leather Foley Short 06.wav</td>
<td>ARMOR LEATHER FOLEY SHORT Thick leather rustling, short</td>
</tr>
<tr>
<td>Armour Leather Impact Large 01.wav</td>
<td>ARMOR LEATHER IMPACT LARGE Heavy rustling punch, leather and metal</td>
</tr>
<tr>
<td>Armour Leather Impact Large 02.wav</td>
<td>ARMOR LEATHER IMPACT LARGE Heavy whoosh and punch, leather and metal</td>
</tr>
<tr>
<td>Armour Leather Impact Large 03.wav</td>
<td>ARMOR LEATHER IMPACT LARGE Short dull thuds, leather and metal</td>
</tr>
<tr>
<td>Armour Leather Impact Medium 01.wav</td>
<td>ARMOR LEATHER IMPACT MEDIUM Short dull thuds, leather</td>
</tr>
<tr>
<td>Armour Leather Impact Medium 02.wav</td>
<td>ARMOR LEATHER IMPACT MEDIUM Short bright slap, leather</td>
</tr>
<tr>
<td>Armour Leather Impact Medium 03.wav</td>
<td>ARMOR LEATHER IMPACT MEDIUM Shorts slap, leather</td>
</tr>
<tr>
<td>Armour Leather Impact Medium 04.wav</td>
<td>ARMOR LEATHER IMPACT MEDIUM Dull thuds, leather</td>
</tr>
<tr>
<td>Armour Leather Impact Medium 05.wav</td>
<td>ARMOR LEATHER IMPACT MEDIUM Bright slapping punch, leather and metal</td>
</tr>
<tr>
<td>Armour Leather Impact Medium 06.wav</td>
<td>ARMOR LEATHER IMPACT MEDIUM Dull thud, leather</td>
</tr>
<tr>
<td>Armour Leather Impact Medium 07.wav</td>
<td>ARMOR LEATHER IMPACT MEDIUM Soft punch, creaking leather</td>
</tr>
<tr>
<td>Armour Leather Impact Medium 08.wav</td>
<td>ARMOR LEATHER IMPACT MEDIUM Fast, punchy hit</td>
</tr>
<tr>
<td>Armour Leather Impact Medium 09.wav</td>
<td>ARMOR LEATHER IMPACT MEDIUM Thick hit on leather or textile</td>
</tr>
<tr>
<td>Armour Leather Impact Small 01.wav</td>
<td>ARMOR LEATHER IMPACT SMALL Short thud, leather</td>
</tr>
<tr>
<td>Armour Leather Impact Small 02.wav</td>
<td>ARMOR LEATHER IMPACT SMALL Short punch, leather and metal</td>
</tr>
<tr>
<td>Armour Leather Impact Small 03.wav</td>
<td>ARMOR LEATHER IMPACT SMALL Short slap, leather</td>
</tr>
<tr>
<td>Armour Leather Impact Small 04.wav</td>
<td>ARMOR LEATHER IMPACT SMALL Bright slap, leather</td>
</tr>
<tr>
<td>Armour Leather Impact Small 05.wav</td>
<td>ARMOR LEATHER IMPACT SMALL Short bright slap, leather</td>
</tr>
<tr>
<td>Armour Leather Step Large 01.wav</td>
<td>ARMOR LEATHER STEP LARGE Fast, heavy steps in leather and metal armour</td>
</tr>
<tr>
<td>Armour Leather Step Large 02.wav</td>
<td>ARMOR LEATHER STEP LARGE Fast steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Large 03.wav</td>
<td>ARMOR LEATHER STEP LARGE Fast steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Large 04.wav</td>
<td>ARMOR LEATHER STEP LARGE Slow, heavy steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Large 05.wav</td>
<td>ARMOR LEATHER STEP LARGE Steps in leather and textile armour</td>
</tr>
<tr>
<td>Armour Leather Step Large 06.wav</td>
<td>ARMOR LEATHER STEP LARGE Heavy steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Medium 01.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Muffled steps in leather and textile armour</td>
</tr>
<tr>
<td>Armour Leather Step Medium 02.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Bright steps in leather and textile armour</td>
</tr>
<tr>
<td>Armour Leather Step Medium 03.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Slapping steps in leather armour</td>
</tr>
<tr>
<td>Armour Leather Step Medium 04.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Steps in leather armour, bright metal jangling</td>
</tr>
<tr>
<td>Armour Leather Step Medium 05.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Sharp steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Medium 06.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Creaking steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Medium 07.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Thick steps in leather armour</td>
</tr>
<tr>
<td>Armour Leather Step Medium 08.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Rustling steps in leather armour</td>
</tr>
<tr>
<td>Armour Leather Step Medium 09.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Sharp steps in leather armour, metal jangling</td>
</tr>
<tr>
<td>Armour Leather Step Medium 10.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Slapping steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Medium 11.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Rustling steps in leather and textile with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Medium 12.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Medium 13.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Hopping in leather and textile with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Medium 14.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Armour Leather Step Medium 15.wav</td>
<td>ARMOR LEATHER STEP MEDIUM Steps in leather armour with metal pieces</td>
</tr>
<tr>
<td>Axe Drop Large 01.wav</td>
<td>AXE DROP LARGE Large axe drops</td>
</tr>
<tr>
<td>Axe Drop Large 02.wav</td>
<td>AXE DROP SMALL Small axe drops, bright</td>
</tr>
<tr>
<td>Axe Drop Medium 01.wav</td>
<td>AXE DROP SMALL Small axe drops, short, bright</td>
</tr>
<tr>
<td>Axe Drop Small 03.wav</td>
<td>AXE DROP SMALL Small axe drops, short, dull</td>
</tr>
<tr>
<td>Axe Hit Large 01.wav</td>
<td>AXE HIT LARGE Large bright axe hit</td>
</tr>
<tr>
<td>Axe Hit Large 02.wav</td>
<td>AXE HIT LARGE Large ringing axe hit</td>
</tr>
<tr>
<td>Axe Hit Large 03.wav</td>
<td>AXE HIT LARGE Large ringing axe hit</td>
</tr>
<tr>
<td>Axe Hit Large 04.wav</td>
<td>AXE HIT LARGE Axe hit, dull impact, long ring</td>
</tr>
<tr>
<td>Axe Hit Large 05.wav</td>
<td>AXE HIT LARGE Axe hit, scraping impact</td>
</tr>
<tr>
<td>Axe Hit Medium 01.wav</td>
<td>AXE HIT MEDIUM Axe hit, woody, ringing out</td>
</tr>
<tr>
<td>Axe Hit Medium 02.wav</td>
<td>AXE HIT MEDIUM Short bright axe hit</td>
</tr>
<tr>
<td>Axe Hit Medium 03.wav</td>
<td>AXE HIT MEDIUM Axe hit, bright ringing</td>
</tr>
<tr>
<td>Axe Hit Small 01.wav</td>
<td>AXE HIT SMALL Short dull axe hit</td>
</tr>
<tr>
<td>Axe Hit Small 02.wav</td>
<td>AXE HIT SMALL Short axe hit, ringing</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Axe Hit Small 03.wav</td>
<td>AXE HIT SMALL Bright axe hit, ringing</td>
</tr>
<tr>
<td>Axe Hit Small 04.wav</td>
<td>AXE HIT SMALL Short bright axe hit, ringing</td>
</tr>
<tr>
<td>Axe Scrape Large 01.wav</td>
<td>AXE SCRAPE LARGE Long axe scrape</td>
</tr>
<tr>
<td>Axe Scrape Large 02.wav</td>
<td>AXE SCRAPE MEDIUM Axe scrape, slightly ringing</td>
</tr>
<tr>
<td>Axe Scrape Small 01.wav</td>
<td>AXE SCRAPE MEDIUM Axe scrape, short</td>
</tr>
<tr>
<td>Axe Scrape Small 02.wav</td>
<td>AXE SCRAPE SMALL Fast axe scrape, ringing</td>
</tr>
<tr>
<td>Axe Scrape Small 03.wav</td>
<td>AXE SCRAPE Small Double axe scrape, short</td>
</tr>
<tr>
<td>Blood BoneBreak Medium 01.wav</td>
<td>BLOOD BONE BREAK MEDIUM Bones break, squishy</td>
</tr>
<tr>
<td>Blood BoneBreak Medium 02.wav</td>
<td>BLOOD BONE BREAK MEDIUM Long bone breaks, squishy</td>
</tr>
<tr>
<td>Blood BoneBreak Medium 03.wav</td>
<td>BLOOD BONE BREAK MEDIUM Short, dry bone breaking, pumpkin</td>
</tr>
<tr>
<td>Blood BoneBreak Small 01.wav</td>
<td>BLOOD BONE BREAK SMALL Short, bright bone breaking</td>
</tr>
<tr>
<td>Blood BoneBreak Small 02.wav</td>
<td>BLOOD BONE BREAK SMALL Short, dry bone breaking, cabbage</td>
</tr>
<tr>
<td>Blood BoneBreak Small 03.wav</td>
<td>BLOOD BONE BREAK SMALL Dry bone breaking</td>
</tr>
<tr>
<td>Blood BoneBreak Small 04.wav</td>
<td>BLOOD BONE BREAK SMALL Bones breaking, long</td>
</tr>
<tr>
<td>Blood BoneBreak Small 05.wav</td>
<td>BLOOD BONE BREAK SMALL Bones breaking, medium length</td>
</tr>
<tr>
<td>Blood BoneBreak Small 06.wav</td>
<td>BLOOD BONE BREAK SMALL Bones breaking, short, snappy</td>
</tr>
<tr>
<td>Blood Guts Medium 01.wav</td>
<td>BLOOD GUTS MEDIUM Guts cut out, slightly squishy</td>
</tr>
<tr>
<td>Blood Guts Medium 02.wav</td>
<td>BLOOD GUTS MEDIUM Guts and blood squishing</td>
</tr>
<tr>
<td>Blood Guts Medium 03.wav</td>
<td>BLOOD GUTS MEDIUM Guts squishing, blood drops</td>
</tr>
<tr>
<td>Blood Guts Medium 04.wav</td>
<td>BLOOD GUTS MEDIUM Guts squishing, short</td>
</tr>
<tr>
<td>Blood Guts Medium 05.wav</td>
<td>BLOOD GUTS MEDIUM Flesh dropping, short</td>
</tr>
<tr>
<td>Blood Guts Medium 06.wav</td>
<td>BLOOD GUTS MEDIUM Guts cut out</td>
</tr>
<tr>
<td>Blood Guts Small 01.wav</td>
<td>BLOOD GUTS SMALL Guts squishing</td>
</tr>
<tr>
<td>Blood Guts Small 02.wav</td>
<td>BLOOD GUTS SMALL Flesh ripping, tearing</td>
</tr>
<tr>
<td>Blood Guts Small 03.wav</td>
<td>BLOOD GUTS SMALL Guts squishing, blood dripping</td>
</tr>
<tr>
<td>Blood Stab Large 01.wav</td>
<td>BLOOD STAB LARGE Dagger stab into pumpkin, heavy thud</td>
</tr>
<tr>
<td>Blood Stab Large 02.wav</td>
<td>BLOOD STAB LARGE Scythe stab into pumpkin, short</td>
</tr>
<tr>
<td>Blood Stab Large 03.wav</td>
<td>BLOOD STAB LARGE Rapier stab, scraping, fast</td>
</tr>
<tr>
<td>Blood Stab Large 04.wav</td>
<td>BLOOD STAB LARGE Fast stab, flesh squishing</td>
</tr>
<tr>
<td>Blood Stab Large 05.wav</td>
<td>BLOOD STAB LARGE Fast, heavy, dull stab</td>
</tr>
<tr>
<td>Blood Stab Large 06.wav</td>
<td>BLOOD STAB LARGE Fast, dull stab</td>
</tr>
<tr>
<td>Blood Stab Large 07.wav</td>
<td>BLOOD STAB LARGE Fast, dull stab</td>
</tr>
<tr>
<td>Blood Stab Large 08.wav</td>
<td>BLOOD STAB LARGE Fast stab</td>
</tr>
<tr>
<td>Blood Stab Large 09.wav</td>
<td>BLOOD STAB LARGE Heavy, dull stab, pumpkin</td>
</tr>
<tr>
<td>Blood Stab Large 10.wav</td>
<td>BLOOD STAB LARGE Stub into pumpkin, beefy</td>
</tr>
<tr>
<td>Blood Stab Large 11.wav</td>
<td>BLOOD STAB LARGE Fast stab into turnip</td>
</tr>
<tr>
<td>Blood Stab Large 12.wav</td>
<td>BLOOD STAB LARGE Stub into pumpkin, scrape</td>
</tr>
<tr>
<td>Blood Stab Large 13.wav</td>
<td>BLOOD STAB LARGE Cabbage stab, pull out</td>
</tr>
<tr>
<td>Blood Stab Medium 01.wav</td>
<td>BLOOD STAB MEDIUM Fast, squishy stab</td>
</tr>
<tr>
<td>Blood Stab Medium 02.wav</td>
<td>BLOOD STAB MEDIUM Fast, dull stab, pumpkin</td>
</tr>
<tr>
<td>Blood Stab Medium 03.wav</td>
<td>BLOOD STAB MEDIUM Scraping stab, turning in flesh</td>
</tr>
<tr>
<td>Blood Stab Medium 04.wav</td>
<td>BLOOD STAB MEDIUM Scraping stab, digging into flesh</td>
</tr>
<tr>
<td>Blood Stab Medium 05.wav</td>
<td>BLOOD STAB MEDIUM Dull stab, pumpkin</td>
</tr>
<tr>
<td>Blood Stab Medium 06.wav</td>
<td>BLOOD STAB MEDIUM Short, squishy stab</td>
</tr>
<tr>
<td>Blood Stab Medium 07.wav</td>
<td>BLOOD STAB MEDIUM Short, scraping stab</td>
</tr>
<tr>
<td>Blood Stab Medium 08.wav</td>
<td>BLOOD STAB MEDIUM Scraping stab into pumpkin</td>
</tr>
<tr>
<td>Blood Stab Medium 09.wav</td>
<td>BLOOD STAB MEDIUM Short stab into pumpkin</td>
</tr>
<tr>
<td>Blood Stab Medium 10.wav</td>
<td>BLOOD STAB MEDIUM Bright scraping stab into turnip</td>
</tr>
<tr>
<td>Blood Stab Medium 11.wav</td>
<td>BLOOD STAB MEDIUM Light scraping sword stab</td>
</tr>
<tr>
<td>Blood Stab Medium 12.wav</td>
<td>BLOOD STAB MEDIUM Scraping sword stab</td>
</tr>
<tr>
<td>Blood Stab Medium 13.wav</td>
<td>BLOOD STAB MEDIUM Bright scraping sword stab</td>
</tr>
<tr>
<td>Blood Stab Medium 14.wav</td>
<td>BLOOD STAB MEDIUM Short, heavy stabs</td>
</tr>
<tr>
<td>Blood Stab Medium 15.wav</td>
<td>BLOOD STAB MEDIUM Short, bright stabs, cabbage</td>
</tr>
<tr>
<td>Blood Stab Medium 16.wav</td>
<td>BLOOD STAB MEDIUM Fast, dry stab</td>
</tr>
<tr>
<td>Blood Stab Small 01.wav</td>
<td>BLOOD STAB SMALL Thick, squishy stabs</td>
</tr>
<tr>
<td>Blood Stab Small 02.wav</td>
<td>BLOOD STAB SMALL Light, squishy, smacking stabs</td>
</tr>
<tr>
<td>Blood Stab Small 03.wav</td>
<td>BLOOD STAB SMALL Light, squishy stabs</td>
</tr>
<tr>
<td>Blood Stab Small 04.wav</td>
<td>BLOOD STAB SMALL Light, smacking stabs</td>
</tr>
<tr>
<td>Blood Stab Small 05.wav</td>
<td>BLOOD STAB SMALL Squishy stabs</td>
</tr>
<tr>
<td>Blood Stab Small 06.wav</td>
<td>BLOOD STAB SMALL Knife pulled out of pumpkin</td>
</tr>
<tr>
<td>Blood Stab Small 07.wav</td>
<td>BLOOD STAB SMALL Short scraping stabs</td>
</tr>
<tr>
<td>Bow Arrow FlyBy Air 01.wav</td>
<td>BOW ARROW FLYBY AIR Long whooshing arrow flyby</td>
</tr>
<tr>
<td>Bow Arrow FlyBy Air 02.wav</td>
<td>BOW ARROW FLYBY AIR Arrow with badminton ball attached, shot, flyby</td>
</tr>
<tr>
<td>Bow Arrow FlyBy Air 03.wav</td>
<td>BOW ARROW FLYBY AIR Arrow with hollow training golf ball, shot, flyby</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>--------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Bow Arrow FlyBy Air 04.wav</td>
<td>BOW ARROW FLYBY AIR Arrow with hollow training golf ball, whistling flyby</td>
</tr>
<tr>
<td>Bow Arrow FlyBy Air 05.wav</td>
<td>BOW ARROW FLYBY AIR Arrow with hollow training golf ball, flyby</td>
</tr>
<tr>
<td>Bow Arrow FlyBy Air 06.wav</td>
<td>BOW ARROW FLYBY AIR Whispy arrow flyby, including bow string</td>
</tr>
<tr>
<td>Bow Arrow Fire 01.wav</td>
<td>BOW ARROW FIREFlaming arrow flyby, high</td>
</tr>
<tr>
<td>Bow Arrow Fire 02.wav</td>
<td>BOW ARROW FIREFlaming arrow flyby, high</td>
</tr>
<tr>
<td>Bow Arrow Fire 03.wav</td>
<td>BOW ARROW FIREFlaming arrow flyby, low</td>
</tr>
<tr>
<td>Bow Arrow Fire 04.wav</td>
<td>BOW ARROW FIREFlaming arrow flyby, low</td>
</tr>
<tr>
<td>Bow Arrow Fire 05.wav</td>
<td>BOW ARROW FIREFlaming arrow flyby, low</td>
</tr>
<tr>
<td>Bow Arrow Fire 06.wav</td>
<td>BOW ARROW FIREFlaming arrow flyby, low</td>
</tr>
<tr>
<td>Bow Arrow Fire 07.wav</td>
<td>BOW ARROW FIREFlaming arrow flyby, shaky</td>
</tr>
<tr>
<td>Bow Arrow Fire 08.wav</td>
<td>BOW ARROW FIREFlaming arrow flyby, straight</td>
</tr>
<tr>
<td>Bow Arrow Whistle 01.wav</td>
<td>BOW ARROW WHISTLEWhistling arrow flyby</td>
</tr>
<tr>
<td>Bow Arrow Whistle 02.wav</td>
<td>BOW ARROW WHISTLEWhistling arrow flyby, airy whistle</td>
</tr>
<tr>
<td>Bow Arrow Whistle 03.wav</td>
<td>BOW ARROW WHISTLEWhistling arrow flyby, crisp bow string</td>
</tr>
<tr>
<td>Bow Arrow Whistle 04.wav</td>
<td>BOW ARROW WHISTLELong whistling arrow flyby</td>
</tr>
<tr>
<td>Bow Arrow Whistle 05.wav</td>
<td>BOW ARROW WHISTLEWhistling arrow flyby, bow string sound</td>
</tr>
<tr>
<td>Bow Arrow Whistle 06.wav</td>
<td>BOW ARROW WHISTLEWhistling arrow flyby, bow string sound</td>
</tr>
<tr>
<td>Bow Arrow Impact 01.wav</td>
<td>BOW ARROW IMPACTFlaming arrow, short impact</td>
</tr>
<tr>
<td>Bow Arrow Impact 02.wav</td>
<td>BOW ARROW IMPACTShort arrow impacts</td>
</tr>
<tr>
<td>Bow Arrow Impact 03.wav</td>
<td>BOW ARROW IMPACTBeefy arrow impacts, bouncing off</td>
</tr>
<tr>
<td>Bow Arrow Impact 04.wav</td>
<td>BOW ARROW IMPACTArrow impact and rattle</td>
</tr>
<tr>
<td>Bow Arrow Impact 05.wav</td>
<td>BOW ARROW IMPACTArrow hits cabbage, bright</td>
</tr>
<tr>
<td>Bow Arrow Impact 06.wav</td>
<td>BOW ARROW IMPACTArrow hits cabbage, juicy</td>
</tr>
<tr>
<td>Bow Arrow Impact 07.wav</td>
<td>BOW ARROW IMPACTArrow hits pumpkin, heavy thud</td>
</tr>
<tr>
<td>Bow Arrow Impact 08.wav</td>
<td>BOW ARROW IMPACTArrow hits pumpkin, bright</td>
</tr>
<tr>
<td>Bow Arrow Impact 09.wav</td>
<td>BOW ARROW IMPACTWhistling arrow hits pumpkin, heavy</td>
</tr>
<tr>
<td>Bow Arrow Impact 10.wav</td>
<td>BOW ARROW IMPACTArrow impacts, rattling, woody</td>
</tr>
<tr>
<td>Bow Arrow Impact Metal 01.wav</td>
<td>BOW ARROW IMPACTMETAL Arrow hits metal, bright</td>
</tr>
<tr>
<td>Bow Arrow Impact Metal 02.wav</td>
<td>BOW ARROW IMPACTMETAL Arrow hits metal, low</td>
</tr>
<tr>
<td>Bow Arrow Sweetener FlyBy 01.wav</td>
<td>BOW ARROW SWEETENER FLYBY Arrow whoosh, thick</td>
</tr>
<tr>
<td>Bow Arrow Sweetener FlyBy 02.wav</td>
<td>BOW ARROW SWEETENER FLYBY Flaming arrow impact</td>
</tr>
<tr>
<td>Bow Arrow Sweetener FlyBy 03.wav</td>
<td>BOW ARROW SWEETENER FLYBY Arrow impact, whoosh incoming</td>
</tr>
<tr>
<td>Bow Arrow Sweetener FlyBy 04.wav</td>
<td>BOW ARROW SWEETENER FLYBY Flaming arrow whooshes</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 01.wav</td>
<td>BOW ARROW SWEETENER IMPACT Light arrow, bouncing</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 02.wav</td>
<td>BOW ARROW SWEETENER IMPACT Arrow, long bounce</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 03.wav</td>
<td>BOW ARROW SWEETENER IMPACT Arrow, short bounce</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 04.wav</td>
<td>BOW ARROW SWEETENER IMPACT Arrow, impact, low</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 05.wav</td>
<td>BOW ARROW SWEETENER IMPACT Arrow, impact, low</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 06.wav</td>
<td>BOW ARROW SWEETENER IMPACT Arrow, impact, bright</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 07.wav</td>
<td>BOW ARROW SWEETENER IMPACT Arrow impacts, bright, ratty</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 08.wav</td>
<td>BOW ARROW SWEETENER IMPACT Arrow rattles, whooshing</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 09.wav</td>
<td>BOW ARROW SWEETENER IMPACT Arrow rattles</td>
</tr>
<tr>
<td>Bow Arrow Sweetener Impact 10.wav</td>
<td>BOW ARROW SWEETENER IMPACT Arrow impacts, bright, ratty</td>
</tr>
<tr>
<td>Bow Charge 01.wav</td>
<td>BOW CHARGEBow charged, scraping</td>
</tr>
<tr>
<td>Bow Shot 01.wav</td>
<td>BOW SHOT Light bow shot</td>
</tr>
<tr>
<td>Bow Shot 02.wav</td>
<td>BOW SHOT Bow shot, low</td>
</tr>
<tr>
<td>Bow Shot 03.wav</td>
<td>BOW SHOT Recurve bow shot, hard</td>
</tr>
<tr>
<td>Bow Shot 04.wav</td>
<td>BOW SHOT Recurve bow shot, soft</td>
</tr>
<tr>
<td>Bow Shot 05.wav</td>
<td>BOW SHOT Recurve bow shot, soft wood</td>
</tr>
<tr>
<td>Bow Shot 06.wav</td>
<td>BOW SHOT Recurve bow shot, dry slapping</td>
</tr>
<tr>
<td>Bow Shot 07.wav</td>
<td>BOW SHOT Bow shot, arrow trailing hollow golf ball</td>
</tr>
<tr>
<td>Bow Shot 08.wav</td>
<td>BOW SHOT Bow shot, twang</td>
</tr>
<tr>
<td>Bow Shot 09.wav</td>
<td>BOW SHOT Bow shot, woody arrow hit</td>
</tr>
<tr>
<td>Bow Shot 10.wav</td>
<td>BOW SHOT Bow shot, bright bow string twang</td>
</tr>
<tr>
<td>Bow Shot 11.wav</td>
<td>BOW SHOT Bow shot, dull bow string sound</td>
</tr>
<tr>
<td>Bow Shot 12.wav</td>
<td>BOW SHOT Arrow trailing videotape shot</td>
</tr>
<tr>
<td>Bow Shot 13.wav</td>
<td>BOW SHOT Whistling arrow fired, bright twang</td>
</tr>
<tr>
<td>Bow Shot 14.wav</td>
<td>BOW SHOT Whistling arrow fired, low twang</td>
</tr>
<tr>
<td>Bow Sweetener Shot 01.wav</td>
<td>BOW SWEETENER SHOT Bow shot, dry slapping</td>
</tr>
<tr>
<td>Bow Sweetener Shot 02.wav</td>
<td>BOW SWEETENER SHOT Bow string twang</td>
</tr>
<tr>
<td>Bow Sweetener Shot 03.wav</td>
<td>BOW SWEETENER SHOT Low bow string twang</td>
</tr>
<tr>
<td>Crossbow Handling 01.wav</td>
<td>CROSSBOW HANDLINGLarge crossbow mechanics operated</td>
</tr>
<tr>
<td>Crossbow Handling 02.wav</td>
<td>CROSSBOW HANDLINGCrossbow mechanics operated</td>
</tr>
<tr>
<td>Crossbow Handling 03.wav</td>
<td>CROSSBOW HANDLINGCrossbow bolt inserted</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>---------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Hammer Hit Large 03.wav</td>
<td>CROSSBOW HAMMER HIT LARGE Bright hammer hit</td>
</tr>
<tr>
<td>Hammer Hit Large 01.wav</td>
<td>CROSSBOW HAMMER HIT LARGE Heavy thud, hammer ringing</td>
</tr>
<tr>
<td>Hammer Hit Large 01.wav</td>
<td>CROSSBOW HAMMER HIT LARGE Ringing hit</td>
</tr>
<tr>
<td>Flail Handling Small 02.wav</td>
<td>CROSSBOW FLAIL HANDLING SMALL Flail chain swinging, small</td>
</tr>
<tr>
<td>Crossbow Latch Large 04.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small armour or crossbow latch clinks</td>
</tr>
<tr>
<td>Crossbow Latch Small 02.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small armour or crossbow latch clinks</td>
</tr>
<tr>
<td>Crossbow Latch Small 03.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small armour or crossbow latch clinks</td>
</tr>
<tr>
<td>Crossbow Latch Small 04.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small armour or crossbow latch clinks</td>
</tr>
<tr>
<td>Crossbow Latch Small 05.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small armour or crossbow latch clinks</td>
</tr>
<tr>
<td>Crossbow Latch Small 06.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small armour or crossbow latch clinks</td>
</tr>
<tr>
<td>Crossbow Latch Small 07.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small armour or crossbow parts tugged</td>
</tr>
<tr>
<td>Crossbow Latch Small 08.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small crossbow or armour part snaps</td>
</tr>
<tr>
<td>Crossbow Latch Small 09.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small metal latch clacks</td>
</tr>
<tr>
<td>Crossbow Latch Small 10.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small latch or lid opened and closed</td>
</tr>
<tr>
<td>Crossbow Latch Small 11.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small latch opened</td>
</tr>
<tr>
<td>Crossbow Latch Small 12.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small latch creating, snapping</td>
</tr>
<tr>
<td>Crossbow Latch Small 13.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small latch clacks</td>
</tr>
<tr>
<td>Crossbow Latch Small 14.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small metal latch claps</td>
</tr>
<tr>
<td>Crossbow Latch Small 15.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small metal latch claps</td>
</tr>
<tr>
<td>Crossbow Latch Small 16.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small metal latch, scraping snap</td>
</tr>
<tr>
<td>Crossbow Latch Small 17.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Metal latch opened and closed</td>
</tr>
<tr>
<td>Crossbow Latch Small 18.wav</td>
<td>CROSSBOW CROSSBOW LATCH SMALL Small armour or crossbow latch handled</td>
</tr>
<tr>
<td>Crossbow Shot 01.wav</td>
<td>CROSSBOW CROSSBOW SHOT Crossbow shot</td>
</tr>
<tr>
<td>Crossbow Shot 02.wav</td>
<td>CROSSBOW CROSSBOW SHOT Crossbow shot</td>
</tr>
<tr>
<td>Dagger Drop Large 01.wav</td>
<td>DAGGER DROP LARGE Large dagger drops, ringing, clanking</td>
</tr>
<tr>
<td>Dagger Drop Medium 01.wav</td>
<td>DAGGER DROP MEDIUM Dagger drops, dull rattling</td>
</tr>
<tr>
<td>Dagger Drop Small 01.wav</td>
<td>DAGGER DROP SMALL Small dagger drops, dull rattling</td>
</tr>
<tr>
<td>Dagger Handling Large 01.wav</td>
<td>DAGGER DAGGER HANDLING LARGE Dagger drawn from scabbard</td>
</tr>
<tr>
<td>Dagger Handling Large 02.wav</td>
<td>DAGGER DAGGER HANDLING LARGE Dagger sheathed, fast clacking</td>
</tr>
<tr>
<td>Dagger Handling Large 03.wav</td>
<td>DAGGER DAGGER HANDLING LARGE Dagger sheathed, scraping</td>
</tr>
<tr>
<td>Dagger Handling Medium 01.wav</td>
<td>DAGGER DAGGER HANDLING MEDIUM DAGGER drawn from textile or scabbard</td>
</tr>
<tr>
<td>Dagger Handling Small 01.wav</td>
<td>DAGGER DAGGER HANDLING SMALL Dagger drawn from textile</td>
</tr>
<tr>
<td>Dagger Handling Small 02.wav</td>
<td>DAGGER DAGGER HANDLING SMALL Dagger drawn, metal scabbard</td>
</tr>
<tr>
<td>Dagger Handling Small 03.wav</td>
<td>DAGGER DAGGER HANDLING SMALL Dagger drawn from metal scabbard, short</td>
</tr>
<tr>
<td>Dagger Handling Small 04.wav</td>
<td>DAGGER DAGGER HANDLING SMALL Dagger sheathed, leather scabbard</td>
</tr>
<tr>
<td>Dagger Handling Small 05.wav</td>
<td>DAGGER DAGGER HANDLING SMALL Dagger sheathed, metal scabbard</td>
</tr>
<tr>
<td>Dagger Hit Large 01.wav</td>
<td>DAGGER HIT LARGE Large dagger hit, bright ringing</td>
</tr>
<tr>
<td>Dagger Hit Large 02.wav</td>
<td>DAGGER HIT LARGE Large dagger hit, bright, short ring</td>
</tr>
<tr>
<td>Dagger Hit Medium 01.wav</td>
<td>DAGGER HIT MEDIUM Dagger hit, bright, short ring</td>
</tr>
<tr>
<td>Dagger Hit Medium 02.wav</td>
<td>DAGGER HIT MEDIUM Dagger hit, dull, with short scrape</td>
</tr>
<tr>
<td>Dagger Hit Medium 03.wav</td>
<td>DAGGER HIT MEDIUM Short, clanking hit</td>
</tr>
<tr>
<td>Dagger Hit Medium 04.wav</td>
<td>DAGGER HIT MEDIUM Short, scraping hit</td>
</tr>
<tr>
<td>Dagger Hit Small 01.wav</td>
<td>DAGGER HIT SMALL Short, dull dagger hit, low ring</td>
</tr>
<tr>
<td>Dagger Scrape Large 01.wav</td>
<td>DAGGER DAGGER SCRAPE LARGE Long scrape, short ring</td>
</tr>
<tr>
<td>Dagger Scrape Large 02.wav</td>
<td>DAGGER DAGGER SCRAPE LARGE Long scrape, back and forth</td>
</tr>
<tr>
<td>Dagger Scrape Large 03.wav</td>
<td>DAGGER DAGGER SCRAPE LARGE Fast scrape, back and forth</td>
</tr>
<tr>
<td>Dagger Scrape Medium 01.wav</td>
<td>DAGGER DAGGER SCRAPE MEDIUM Short, dull scrape</td>
</tr>
<tr>
<td>Dagger Scrape Medium 02.wav</td>
<td>DAGGER DAGGER SCRAPE MEDIUM Short, fast scrape</td>
</tr>
<tr>
<td>Dagger Scrape Medium 03.wav</td>
<td>DAGGER DAGGER SCRAPE MEDIUM Short scrape with bright ring</td>
</tr>
<tr>
<td>Dagger Scrape Medium 04.wav</td>
<td>DAGGER DAGGER SCRAPE MEDIUM Dagger drawn, fast, ringing</td>
</tr>
<tr>
<td>Dagger Scrape Medium 05.wav</td>
<td>DAGGER DAGGER SCRAPE MEDIUM Dagger or small sword sheathed, scraping</td>
</tr>
<tr>
<td>Dagger Scrape Small 01.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Fast, bright scrape, ring</td>
</tr>
<tr>
<td>Dagger Scrape Small 02.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Fast, bright scrape, short, dull</td>
</tr>
<tr>
<td>Dagger Scrape Small 03.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Fast, bright scrape, low ring</td>
</tr>
<tr>
<td>Dagger Scrape Small 04.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Dagger drawn, fast, ringing</td>
</tr>
<tr>
<td>Dagger Scrape Small 05.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Dagger is sheathed, clamping</td>
</tr>
<tr>
<td>Dagger Scrape Small 06.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Medium length and short scrapes, soft</td>
</tr>
<tr>
<td>Dagger Scrape Small 07.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Short scrape, bright ring</td>
</tr>
<tr>
<td>Dagger Scrape Small 08.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Medium length scrape, bright ring</td>
</tr>
<tr>
<td>Dagger Scrape Small 09.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Short scrape, dull</td>
</tr>
<tr>
<td>Dagger Scrape Small 10.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Short scrape, dull</td>
</tr>
<tr>
<td>Dagger Scrape Small 11.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Dagger scrape, medium length</td>
</tr>
<tr>
<td>Dagger Scrape Small 12.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Dagger scrape, medium length, bright</td>
</tr>
<tr>
<td>Dagger Scrape Small 13.wav</td>
<td>DAGGER DAGGER SCRAPE SMALL Dagger scrape, short, bright</td>
</tr>
<tr>
<td>Flail Handling Medium 01.wav</td>
<td>DAGGER FLAIL HANDLING MEDIUM Flail chain swinging, medium</td>
</tr>
<tr>
<td>Flail Handling Medium 02.wav</td>
<td>DAGGER FLAIL HANDLING MEDIUM Flail chain swinging, small</td>
</tr>
<tr>
<td>Hammer Hit Large 01.wav</td>
<td>DAGGER HAMMER HIT LARGE Ringing hit</td>
</tr>
<tr>
<td>Hammer Hit Large 02.wav</td>
<td>DAGGER HAMMER HIT LARGE Heavy thud, hammer ringing</td>
</tr>
<tr>
<td>Hammer Hit Large 03.wav</td>
<td>DAGGER HAMMER HIT LARGE Bright hammer hit</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Hammer Hit Large 04.wav</td>
<td>HAMMER HIT LARGE Bassy, hollow hit, bright clanking</td>
</tr>
<tr>
<td>Hammer Hit Large 05.wav</td>
<td>HAMMER HIT LARGE Heavy hit on clanking metal</td>
</tr>
<tr>
<td>Hammer Hit Medium 01.wav</td>
<td>HAMMER HIT MEDIUM Bright hammer hit, short ring</td>
</tr>
<tr>
<td>Hammer Hit Medium 02.wav</td>
<td>HAMMER HIT MEDIUM Hammer hit, medium ring</td>
</tr>
<tr>
<td>Hammer Hit Medium 03.wav</td>
<td>HAMMER HIT MEDIUM Bright, solid ringing hit</td>
</tr>
<tr>
<td>Hammer Hit Medium 04.wav</td>
<td>HAMMER HIT MEDIUM Clanking hit</td>
</tr>
<tr>
<td>Hammer Hit Small 01.wav</td>
<td>HAMMER HIT SMALL Clanking hammer hit, short ring</td>
</tr>
<tr>
<td>Hammer Hit Small 02.wav</td>
<td>HAMMER HIT SMALL Bright, short hammer hit</td>
</tr>
<tr>
<td>Quarterstaff Hit Metal 01.wav</td>
<td>QUARTERSTAFF HIT METAL Quarterstaff on metal, short, dull hit</td>
</tr>
<tr>
<td>Quarterstaff Hit Metal 02.wav</td>
<td>QUARTERSTAFF HIT METAL Quarterstaff on metal, bright, ringing hit</td>
</tr>
<tr>
<td>Quarterstaff Hit Wood 01.wav</td>
<td>QUARTERSTAFF HIT WOOD Quarterstaff on wood, heavy, hollow hit</td>
</tr>
<tr>
<td>Quarterstaff Hit Wood 02.wav</td>
<td>QUARTERSTAFF HIT WOOD Quarterstaff on wood, heavy, hollow hit</td>
</tr>
<tr>
<td>Quarterstaff Hit Wood 03.wav</td>
<td>QUARTERSTAFF HIT WOOD Quarterstaff parry, bounce off</td>
</tr>
<tr>
<td>Quarterstaff Hit Wood 04.wav</td>
<td>QUARTERSTAFF HIT WOOD Quarterstaff on wood, short, heavy hit</td>
</tr>
<tr>
<td>Quarterstaff Hit Wood 05.wav</td>
<td>QUARTERSTAFF HIT WOOD Quarterstaff on wood, short, bright hit</td>
</tr>
<tr>
<td>Quarterstaff Hit Wood 06.wav</td>
<td>QUARTERSTAFF HIT WOOD Heavy, hollow hit, bright impact</td>
</tr>
<tr>
<td>Quarterstaff Scrape Wood 01.wav</td>
<td>QUARTERSTAFF SCRAPE WOOD Quarterstaff on wood, long scrape</td>
</tr>
<tr>
<td>Quarterstaff Scrape Wood 02.wav</td>
<td>QUARTERSTAFF SCRAPE WOOD Quarterstaff on wood, short scrape</td>
</tr>
<tr>
<td>Rapier Drop Large 01.wav</td>
<td>RAPIER DROP LARGE Large rapier drops, rattling</td>
</tr>
<tr>
<td>Rapier Handling Large 01.wav</td>
<td>RAPIER HANDLING LARGE Rapier drawn from scabbard or textile, long</td>
</tr>
<tr>
<td>Rapier Handling Medium 01.wav</td>
<td>RAPIER HANDLING MEDIUM Rapier drawn from scabbard or textile, short, medium</td>
</tr>
<tr>
<td>Rapier Hit Large 01.wav</td>
<td>RAPIER HIT LARGE Rapier hit, ringing</td>
</tr>
<tr>
<td>Rapier Hit Large 02.wav</td>
<td>RAPIER HIT LARGE Rapier hit, dull clank, low ring</td>
</tr>
<tr>
<td>Rapier Hit Large 03.wav</td>
<td>RAPIER HIT LARGE Clanking hit, medium length ringing</td>
</tr>
<tr>
<td>Rapier Hit Large 04.wav</td>
<td>RAPIER HIT LARGE Large rapier hit, long ringing</td>
</tr>
<tr>
<td>Rapier Hit Medium 01.wav</td>
<td>RAPIER HIT MEDIUM Clanking rapier hit</td>
</tr>
<tr>
<td>Rapier Hit Medium 02.wav</td>
<td>RAPIER HIT MEDIUM Clanking rapier hit, low ring</td>
</tr>
<tr>
<td>Rapier Hit Medium 03.wav</td>
<td>RAPIER HIT MEDIUM Bright rapier hit, short ring</td>
</tr>
<tr>
<td>Rapier Hit Medium 04.wav</td>
<td>RAPIER HIT MEDIUM Short, bright rapier hit</td>
</tr>
<tr>
<td>Rapier Hit Medium 05.wav</td>
<td>RAPIER HIT MEDIUM Dull hit, low ringing out</td>
</tr>
<tr>
<td>Rapier Hit Small 01.wav</td>
<td>RAPIER HIT SMALL Ringing rapier hit</td>
</tr>
<tr>
<td>Rapier Hit Small 02.wav</td>
<td>RAPIER HIT SMALL Short, dull, rapier hit</td>
</tr>
<tr>
<td>Rapier Scrape Large 01.wav</td>
<td>RAPIER SCRAPE LARGE Large rapier, short scrape, ringing</td>
</tr>
<tr>
<td>Rapier Scrape Large 02.wav</td>
<td>RAPIER SCRAPE LARGE Large rapier, scapes back and forth, ringing</td>
</tr>
<tr>
<td>Rapier Scrape Large 03.wav</td>
<td>RAPIER SCRAPE LARGE Large rapier drawn, fast, ringing</td>
</tr>
<tr>
<td>Rapier Scrape Medium 01.wav</td>
<td>RAPIER SCRAPE MEDIUM Short, bright scrape</td>
</tr>
<tr>
<td>Sabre Drop Medium 01.wav</td>
<td>SABRE DROP MEDIUM Bright hit with multiple drops, ringing</td>
</tr>
<tr>
<td>Sabre Drop Medium 02.wav</td>
<td>SABRE DROP MEDIUM Clanking drop, ringing</td>
</tr>
<tr>
<td>Sabre Handling Large 01.wav</td>
<td>SABRE HANDLING LARGE Sabre sheathed, leather scabbard</td>
</tr>
<tr>
<td>Sabre Handling Large 02.wav</td>
<td>SABRE HANDLING LARGE Sabre sheathed, wooden scabbard</td>
</tr>
<tr>
<td>Sabre Handling Medium 01.wav</td>
<td>SABRE HANDLING MEDIUM Sabre sheathed, metal scabbard</td>
</tr>
<tr>
<td>Sabre Hit Large 01.wav</td>
<td>SABRE HIT LARGE Short, bright sabre hit</td>
</tr>
<tr>
<td>Sabre Hit Medium 01.wav</td>
<td>SABRE HIT MEDIUM Short, dull hit</td>
</tr>
<tr>
<td>Sabre Hit Medium 02.wav</td>
<td>SABRE HIT MEDIUM Short, dull hit, parry scraps</td>
</tr>
<tr>
<td>Sabre Hit Medium 03.wav</td>
<td>SABRE HIT MEDIUM Scaping parry hits on sabre guard</td>
</tr>
<tr>
<td>Sabre Hit Medium 04.wav</td>
<td>SABRE HIT MEDIUM Bright hit, ringing out</td>
</tr>
<tr>
<td>Sabre Hit Medium 05.wav</td>
<td>SABRE HIT MEDIUM Dull hit, slight ringing</td>
</tr>
<tr>
<td>Sabre Hit Small 01.wav</td>
<td>SABRE HIT SMALL Soft hit, short ring</td>
</tr>
<tr>
<td>Sabre Hit Small 02.wav</td>
<td>SABRE HIT SMALL Small hit with scrapes</td>
</tr>
<tr>
<td>Sabre Hit Small 03.wav</td>
<td>SABRE HIT SMALL Bright, ringing hit</td>
</tr>
<tr>
<td>Sabre Hit Small 04.wav</td>
<td>SABRE HIT SMALL Ringing sabre hit</td>
</tr>
<tr>
<td>Sabre Scrape Large 01.wav</td>
<td>SABRE SCRAPE LARGE Medium length scrape, bright ring</td>
</tr>
<tr>
<td>Sabre Scrape Large 02.wav</td>
<td>SABRE SCRAPE LARGE Fast, bright scrape</td>
</tr>
<tr>
<td>Sabre Scrape Large 03.wav</td>
<td>SABRE SCRAPE LARGE Long draw</td>
</tr>
<tr>
<td>Sabre Scrape Large 04.wav</td>
<td>SABRE SCRAPE LARGE Fast scrape, ringing</td>
</tr>
<tr>
<td>Sabre Scrape Medium 01.wav</td>
<td>SABRE SCRAPE MEDIUM Short, soft scrape, ringing</td>
</tr>
<tr>
<td>Sabre Scrape Medium 02.wav</td>
<td>SABRE SCRAPE MEDIUM Short, hard scrape</td>
</tr>
<tr>
<td>Sabre Scrape Medium 03.wav</td>
<td>SABRE SCRAPE MEDIUM Medium length scrape, bright</td>
</tr>
<tr>
<td>Sabre Scrape Medium 04.wav</td>
<td>SABRE SCRAPE MEDIUM Scrape hit, dull</td>
</tr>
<tr>
<td>Scythe Hit Large 01.wav</td>
<td>SCYTHE HIT LARGE Short hit, dull</td>
</tr>
<tr>
<td>Scythe Hit Large 02.wav</td>
<td>SCYTHE HIT LARGE Scrape and hit</td>
</tr>
<tr>
<td>Scythe Hit Medium 01.wav</td>
<td>SCYTHE HIT MEDIUM Short scraping hit</td>
</tr>
<tr>
<td>Scythe Scrape Large 01.wav</td>
<td>SCYTHE SCRAPE LARGE Medium length scrape, back and forth</td>
</tr>
<tr>
<td>Scythe Scrape Large 02.wav</td>
<td>SCYTHE SCRAPE LARGE Long scrape, back and forth</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>--------------------------------</td>
<td>------------------------------------------------------------------</td>
</tr>
<tr>
<td>Siege Scrape Large 03.wav</td>
<td>SCYTHE SCRAPE LARGE Short, bright scrape</td>
</tr>
<tr>
<td>Shield Metal Drop 01.wav</td>
<td>SHIELD METAL DROP Heavy metal shield drop</td>
</tr>
<tr>
<td>Shield Metal Hit Large 01.wav</td>
<td>SHIELD METAL HIT LARGE Metal shield, heavy, hollow hit</td>
</tr>
<tr>
<td>Shield Metal Hit Large 02.wav</td>
<td>SHIELD METAL HIT LARGE Metal shield, heavy, with short ring</td>
</tr>
<tr>
<td>Shield Metal Hit Large 03.wav</td>
<td>SHIELD METAL HIT LARGE Sword on metal shield, ringing</td>
</tr>
<tr>
<td>Shield Metal Hit Large 04.wav</td>
<td>SHIELD METAL HIT LARGE Sword on metal shield, ringing</td>
</tr>
<tr>
<td>Shield Metal Hit Medium 01.wav</td>
<td>SHIELD METAL HIT MEDIUM Short, ringing hit on metal shield</td>
</tr>
<tr>
<td>Shield Metal Impact Large 01.wav</td>
<td>SHIELD METAL IMPACT LARGE Heavy, ringing impact</td>
</tr>
<tr>
<td>Shield Metal Impact Large 02.wav</td>
<td>SHIELD METAL IMPACT LARGE Heavy, impact, short ring</td>
</tr>
<tr>
<td>Shield Metal Impact Large 03.wav</td>
<td>SHIELD METAL IMPACT LARGE Heavy, hollow impact, ringing</td>
</tr>
<tr>
<td>Siege Metal Gear Move Medium 01.wav</td>
<td>SIEGE METAL GEAR MOVE MEDIUM Metal gear pushed and dragged, woody</td>
</tr>
<tr>
<td>Siege Metal Gear Move Medium 02.wav</td>
<td>SIEGE METAL GEAR MOVE MEDIUM Metal gear pushed and dragged, furry</td>
</tr>
<tr>
<td>Siege Metal Gear Move Medium 03.wav</td>
<td>SIEGE METAL GEAR MOVE MEDIUM Metal gear pushed and dragged, woody</td>
</tr>
<tr>
<td>Siege Metal Gear Scrape Large 01.wav</td>
<td>SIEGE METAL GEAR SCRAPE LARGE Metal gear dragged, twenty</td>
</tr>
<tr>
<td>Siege Metal Gear Scrape Large 02.wav</td>
<td>SIEGE METAL GEAR SCRAPE LARGE Metal gear dragged, clanking</td>
</tr>
<tr>
<td>Siege Metal Gear Scrape Large 03.wav</td>
<td>SIEGE METAL GEAR SCRAPE LARGE Metal gear dragged, chains jangling</td>
</tr>
<tr>
<td>Siege Metal Gear Scrape Large 04.wav</td>
<td>SIEGE METAL GEAR SCRAPE LARGE Heavy chain pulled, scraping ratchet</td>
</tr>
<tr>
<td>Siege Metal Gear Scrape Medium 01.wav</td>
<td>SIEGE METAL GEAR SCRAPE MEDIUM Metal gear dragged on wood, chains jangling</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>----------------------------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Siege Metal Gear Scrape Medium 02.wav</td>
<td>SIEGE METAL GEAR SCRAPE MEDIUM Bright metal scrape</td>
</tr>
<tr>
<td>Siege Metal Gear Scrape Medium 03.wav</td>
<td>SIEGE METAL GEAR SCRAPE MEDIUM Metal scrapes</td>
</tr>
<tr>
<td>Siege Rope Stress Large 01.wav</td>
<td>SIEGE ROPE STRESS LARGE Rope stress, bright creaking</td>
</tr>
<tr>
<td>Siege Rope Stress Large 02.wav</td>
<td>SIEGE ROPE STRESS LARGE Rope creaking, bright, different speeds</td>
</tr>
<tr>
<td>Siege Rope Stress Large 03.wav</td>
<td>SIEGE ROPE STRESS LARGE Thick rope creaking</td>
</tr>
<tr>
<td>Siege Rope Stress Medium 01.wav</td>
<td>SIEGE ROPE STRESS MEDIUM Rope creaking, long</td>
</tr>
<tr>
<td>Siege Rope Stress Medium 02.wav</td>
<td>SIEGE ROPE STRESS MEDIUM Rope creaking, short and long</td>
</tr>
<tr>
<td>Siege Rope Stress Small 01.wav</td>
<td>SIEGE ROPE STRESS SMALL Small, bright creaks</td>
</tr>
<tr>
<td>Siege Winch Chain 01.wav</td>
<td>SIEGE WINCH CHAIN Drawbridge, large chain pulled, woody</td>
</tr>
<tr>
<td>Siege Winch Chain 02.wav</td>
<td>SIEGE WINCH CHAIN Large chain pulled, clanking and clicking</td>
</tr>
<tr>
<td>Siege Winch Chain 03.wav</td>
<td>SIEGE WINCH CHAIN Drawbridge pulled up</td>
</tr>
<tr>
<td>Siege Winch Chain 04.wav</td>
<td>SIEGE WINCH CHAIN Heavy metal chain tugs</td>
</tr>
<tr>
<td>Siege Winch Chain 05.wav</td>
<td>SIEGE WINCH CHAIN Chain pulled, woody, clicking</td>
</tr>
<tr>
<td>Siege Winch Chain 06.wav</td>
<td>SIEGE WINCH CHAIN Small chain on ratchet pulled</td>
</tr>
<tr>
<td>Siege Winch Metal Large 01.wav</td>
<td>SIEGE METAL WINCH LARGE Large metal winch, short tugs, long pul</td>
</tr>
<tr>
<td>Siege Winch Metal Large 02.wav</td>
<td>SIEGE METAL WINCH LARGE Chains on winch pulled</td>
</tr>
<tr>
<td>Siege Winch Metal Large 03.wav</td>
<td>SIEGE METAL WINCH LARGE Large rusty winch pulled, woody, scraping</td>
</tr>
<tr>
<td>Siege Winch Metal Medium 01.wav</td>
<td>SIEGE METAL WINCH MEDIUM Metal winch moves, squeaking slightly</td>
</tr>
<tr>
<td>Siege Winch Metal Medium 02.wav</td>
<td>SIEGE METAL WINCH MEDIUM Metal winch moves, bright</td>
</tr>
<tr>
<td>Siege Winch Metal Medium 03.wav</td>
<td>SIEGE METAL WINCH MEDIUM Metal winch moves, low, woody</td>
</tr>
<tr>
<td>Siege Winch Metal Medium 04.wav</td>
<td>SIEGE METAL WINCH MEDIUM Metal winch squeaks</td>
</tr>
<tr>
<td>Siege Winch Metal Small 01.wav</td>
<td>SIEGE METAL WINCH SMALL Chains on small winch pulled</td>
</tr>
<tr>
<td>Siege Winch Metal Small 02.wav</td>
<td>SIEGE METAL WINCH SMALL Winch moves at different speeds</td>
</tr>
<tr>
<td>Siege Wood Break Medium 01.wav</td>
<td>SIEGE WOOD BREAK MEDIUM Wood breaks, short</td>
</tr>
<tr>
<td>Siege Wood Break Medium 02.wav</td>
<td>SIEGE WOOD BREAK MEDIUM Wood creak and breaks, fast snaps</td>
</tr>
<tr>
<td>Siege Wood Break Medium 03.wav</td>
<td>SIEGE WOOD BREAK MEDIUM Wood breaks, fast snaps</td>
</tr>
<tr>
<td>Siege Wood Break Medium 04.wav</td>
<td>SIEGE WOOD BREAK MEDIUM Wood breaks, long creaks</td>
</tr>
<tr>
<td>Siege Wood Break Small 01.wav</td>
<td>SIEGE WOOD BREAK SMALL Wood breaking, sharp</td>
</tr>
<tr>
<td>Siege Wood Break Small 02.wav</td>
<td>SIEGE WOOD BREAK SMALL Wood breaks, short snaps</td>
</tr>
<tr>
<td>Siege Wood Break Small 03.wav</td>
<td>SIEGE WOOD BREAK SMALL Wood breaks, thick</td>
</tr>
<tr>
<td>Siege Wood Creek Large 01.wav</td>
<td>SIEGE WOOD CREEK Low creaking with long, high squeaks</td>
</tr>
<tr>
<td>Siege Wood Creek Large 02.wav</td>
<td>SIEGE WOOD CREEK LARGE Large wood creaking, heavy, slow</td>
</tr>
<tr>
<td>Siege Wood Creek Medium 01.wav</td>
<td>SIEGE WOOD CREEK MEDIUM Wood creaking, long</td>
</tr>
<tr>
<td>Siege Wood Creek Medium 02.wav</td>
<td>SIEGE WOOD CREEK MEDIUM Wood creaking, short</td>
</tr>
<tr>
<td>Siege Wood Drop Large 01.wav</td>
<td>SIEGE WOOD DROP LARGE Single log or plank dropping and bouncing</td>
</tr>
<tr>
<td>Siege Wood Drop Large 02.wav</td>
<td>SIEGE WOOD DROP LARGE Wood drops, bright ringing rattle</td>
</tr>
<tr>
<td>Siege Wood Drop Large 03.wav</td>
<td>SIEGE WOOD DROP LARGE Wood dropping, heavy impact and rattling</td>
</tr>
<tr>
<td>Siege Wood Drop Large 04.wav</td>
<td>SIEGE WOOD DROP LARGE Wood dropping, sharp impact</td>
</tr>
<tr>
<td>Siege Wood Drop Large 05.wav</td>
<td>SIEGE WOOD DROP LARGE Bright impact, rattling</td>
</tr>
<tr>
<td>Siege Wood Drop Medium 01.wav</td>
<td>SIEGE WOOD DROP MEDIUM Several logs or planks dropping</td>
</tr>
<tr>
<td>Siege Wood Drop Medium 02.wav</td>
<td>SIEGE WOOD DROP MEDIUM Single log or plank dropping, dull</td>
</tr>
<tr>
<td>Siege Wood Drop Medium 03.wav</td>
<td>SIEGE WOOD DROP MEDIUM Wood dropping, rattling</td>
</tr>
<tr>
<td>Siege Wood Drop Medium 04.wav</td>
<td>SIEGE WOOD DROP MEDIUM Small logs or planks dropping</td>
</tr>
<tr>
<td>Siege Wood Drop Medium 05.wav</td>
<td>SIEGE WOOD DROP MEDIUM Wood dropping, breaking impact</td>
</tr>
<tr>
<td>Siege Wood Drop Medium 06.wav</td>
<td>SIEGE WOOD DROP MEDIUM Rattling drop, wood and mechanics</td>
</tr>
<tr>
<td>Siege Wood Drop Medium 07.wav</td>
<td>SIEGE WOOD DROP MEDIUM Short scrape, rattling impact</td>
</tr>
<tr>
<td>Siege Wood Drop Medium 08.wav</td>
<td>SIEGE WOOD DROP MEDIUM Bright impact</td>
</tr>
<tr>
<td>Siege Wood Drop Medium 09.wav</td>
<td>SIEGE WOOD DROP MEDIUM Small log or plank dropping, single</td>
</tr>
<tr>
<td>Siege Wood Drop Small 01.wav</td>
<td>SIEGE WOOD DROP SMALL Sharp drop</td>
</tr>
<tr>
<td>Siege Wood Drop Small 02.wav</td>
<td>SIEGE WOOD DROP SMALL Sharp rattling drop</td>
</tr>
<tr>
<td>Siege Wood Impact Large 01.wav</td>
<td>SIEGE WOOD IMPACT LARGE Wooden door hit</td>
</tr>
<tr>
<td>Siege Wood Impact Large 02.wav</td>
<td>SIEGE WOOD IMPACT LARGE Slapping impact, slight bouncing</td>
</tr>
<tr>
<td>Siege Wood Impact Large 03.wav</td>
<td>SIEGE WOOD IMPACT LARGE Short impact, metal rattling</td>
</tr>
<tr>
<td>Siege Wood Impact Large 04.wav</td>
<td>SIEGE WOOD IMPACT LARGE Short, hollow impacts</td>
</tr>
<tr>
<td>Siege Wood Impact Large 05.wav</td>
<td>SIEGE WOOD IMPACT LARGE Rattling impact, hollow</td>
</tr>
<tr>
<td>Siege Wood Impact Large 06.wav</td>
<td>SIEGE WOOD IMPACT LARGE Wood and metal door open and close</td>
</tr>
<tr>
<td>Siege Wood Impact Large 07.wav</td>
<td>SIEGE WOOD IMPACT LARGE Short rattling impact, wood and metal</td>
</tr>
<tr>
<td>Siege Wood Impact Medium 01.wav</td>
<td>SIEGE WOOD IMPACT MEDIUM Scrape and impact</td>
</tr>
<tr>
<td>Siege Wood Impact Medium 02.wav</td>
<td>SIEGE WOOD IMPACT MEDIUM Rattling impact, logs or planks</td>
</tr>
<tr>
<td>Siege Wood Impact Medium 03.wav</td>
<td>SIEGE WOOD IMPACT MEDIUM Rattling impact</td>
</tr>
<tr>
<td>Siege Wood Impact Small 01.wav</td>
<td>SIEGE WOOD IMPACT SMALL Small thuds, some creaking</td>
</tr>
<tr>
<td>Siege Wood Impact Small 02.wav</td>
<td>SIEGE WOOD IMPACT SMALL Thuds, some bouncing off</td>
</tr>
<tr>
<td>Siege Wood Impact Small 03.wav</td>
<td>SIEGE WOOD IMPACT SMALL Very short, slapping impact</td>
</tr>
<tr>
<td>Siege Wood Impact Small 04.wav</td>
<td>SIEGE WOOD IMPACT SMALL Short impact, breaking wood</td>
</tr>
<tr>
<td>Siege Wood Impact Small 05.wav</td>
<td>SIEGE WOOD IMPACT SMALL Sharp impact, metal on wood</td>
</tr>
<tr>
<td>Siege Wood Impact Small 06.wav</td>
<td>SIEGE WOOD IMPACT SMALL Thud and rattle</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>----------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Siege Wood Metal Impact 01.wav</td>
<td>SIEGE WOOD METAL IMPACT Metal Gear impact</td>
</tr>
<tr>
<td>Siege Wood Metal Impact 02.wav</td>
<td>SIEGE WOOD METAL IMPACT Wooden and metal door, rattling impact</td>
</tr>
<tr>
<td>Siege Wood Metal Impact 03.wav</td>
<td>SIEGE WOOD METAL IMPACT Wooden door hit, metal clanking, hollow</td>
</tr>
<tr>
<td>Siege Wood Metal Impact 04.wav</td>
<td>SIEGE WOOD METAL IMPACT Dull thud on wood and metal door</td>
</tr>
<tr>
<td>Siege Wood Metal Impact 05.wav</td>
<td>SIEGE WOOD METAL IMPACT Heavy, hollow impact, wood and metal door</td>
</tr>
<tr>
<td>Siege Wood Move Large 01.wav</td>
<td>SIEGEWOOD MOVE LARGE Rolling Carriage or large Winch</td>
</tr>
<tr>
<td>Siege Wood Move Medium 01.wav</td>
<td>SIEGEWOOD MOVE MEDIUM Wooden gear dragged, rolling</td>
</tr>
<tr>
<td>Siege Wood Move Medium 02.wav</td>
<td>SIEGEWOOD MOVE MEDIUM Wooden gear dragged, scraping</td>
</tr>
<tr>
<td>Siege Wood Move Medium 03.wav</td>
<td>SIEGEWOOD MOVE MEDIUM Wooden gear dragged, rumbling</td>
</tr>
<tr>
<td>Siege Wood Move Medium 04.wav</td>
<td>SIEGEWOOD MOVE MEDIUM Wooden gear dragged, rolling, rumbling</td>
</tr>
<tr>
<td>Sword Drop Small 01.wav</td>
<td>SWORD DROP SMALL Heavy sword, dull clanking drop, loud ringing</td>
</tr>
<tr>
<td>Sword Drop Small 02.wav</td>
<td>SWORD DROP SMALL Clanking drop</td>
</tr>
<tr>
<td>Sword Drop Large 03.wav</td>
<td>SWORD DROP LARGE Heavy sword, rattling drop</td>
</tr>
<tr>
<td>Sword Drop Large 04.wav</td>
<td>SWORD DROP LARGE Dull drop and bounce</td>
</tr>
<tr>
<td>Sword Drop Large 05.wav</td>
<td>SWORD DROP LARGE Heavy sword, bright ringing drop</td>
</tr>
<tr>
<td>Sword Drop Medium 01.wav</td>
<td>SWORD DROP MEDIUM Medium sword, ringing drop</td>
</tr>
<tr>
<td>Sword Drop Medium 02.wav</td>
<td>SWORD DROP MEDIUM Medium sword, bright ringing drop and bounce</td>
</tr>
<tr>
<td>Sword Drop Medium 03.wav</td>
<td>SWORD DROP MEDIUM Medium sword, short bright bounce</td>
</tr>
<tr>
<td>Sword Drop Medium 04.wav</td>
<td>SWORD DROP MEDIUM Thin sword or rapier, bright rattling drop</td>
</tr>
<tr>
<td>Sword Drop Medium 05.wav</td>
<td>SWORD DROP MEDIUM Medium sword, short ringing drop</td>
</tr>
<tr>
<td>Sword Drop Medium 06.wav</td>
<td>SWORD DROP MEDIUM Medium sword, dull ringing drop</td>
</tr>
<tr>
<td>Sword Drop Medium 07.wav</td>
<td>SWORD DROP MEDIUM Medium sword, dull rattling drop, short</td>
</tr>
<tr>
<td>Sword Drop Medium 08.wav</td>
<td>SWORD DROP MEDIUM Medium sword, thick, clanking drop</td>
</tr>
<tr>
<td>Sword Drop Medium 09.wav</td>
<td>SWORD DROP MEDIUM Medium sword, ringing hit and dull drop</td>
</tr>
<tr>
<td>Sword Drop Medium 10.wav</td>
<td>SWORD DROP MEDIUM Medium sword, ringing hit, clanking drop</td>
</tr>
<tr>
<td>Sword Drop Small 01.wav</td>
<td>SWORD DROP SMALL Small sword, short, dull drop</td>
</tr>
<tr>
<td>Sword Drop Small 02.wav</td>
<td>SWORD DROP SMALL Small sword, clanking drop</td>
</tr>
<tr>
<td>Sword Drop Small 03.wav</td>
<td>SWORD DROP SMALL Small sword, short, rattling drop</td>
</tr>
<tr>
<td>Sword Drop Small 04.wav</td>
<td>SWORD DROP SMALL Small sword, dull clanking drop</td>
</tr>
<tr>
<td>Sword Handling Large 01.wav</td>
<td>SWORD HANDLING LARGE Heavy sword drawn from leather scabbard</td>
</tr>
<tr>
<td>Sword Handling Large 02.wav</td>
<td>SWORD HANDLING LARGE Sword drawn, bright scrape and ringing</td>
</tr>
<tr>
<td>Sword Handling Large 03.wav</td>
<td>SWORD HANDLING LARGE Sword drawn from leather scabbard, ringing</td>
</tr>
<tr>
<td>Sword Handling Large 05.wav</td>
<td>SWORD HANDLING LARGE Sword sheathed, short and long</td>
</tr>
<tr>
<td>Sword Handling Medium 01.wav</td>
<td>SWORD HANDLING MEDIUM Short sword sheathed, leather scabbard</td>
</tr>
<tr>
<td>Sword Handling Medium 02.wav</td>
<td>SWORD HANDLING MEDIUM Short sword drawn, ringing</td>
</tr>
<tr>
<td>Sword Handling Medium 03.wav</td>
<td>SWORD HANDLING MEDIUM Sword sheathed, leather and chain scabbard</td>
</tr>
<tr>
<td>Sword Handling Medium 04.wav</td>
<td>SWORD HANDLING MEDIUM Sword sheathed, cl whopping</td>
</tr>
<tr>
<td>Sword Handling Medium 05.wav</td>
<td>SWORD HANDLING MEDIUM Sword drawn, textile, long</td>
</tr>
<tr>
<td>Sword Handling Medium 06.wav</td>
<td>SWORD HANDLING MEDIUM Sword sheathed, leather scabbard</td>
</tr>
<tr>
<td>Sword Handling Small 01.wav</td>
<td>SWORD HANDLING SMALL Sword sheathed or drawn, leather scabbard</td>
</tr>
<tr>
<td>Sword Handling Small 02.wav</td>
<td>SWORD HANDLING SMALL Small blade scrapes</td>
</tr>
<tr>
<td>Sword Handling Small 03.wav</td>
<td>SWORD HANDLING SMALL Sword drawn, leather scabbard, ringing</td>
</tr>
<tr>
<td>Sword Handling Small 04.wav</td>
<td>SWORD HANDLING SMALL Sword drawn, heavy leather scabbard, ringing</td>
</tr>
<tr>
<td>Sword Handling Small 05.wav</td>
<td>SWORD HANDLING SMALL Sword drawn from textile, slow</td>
</tr>
<tr>
<td>Sword Handling Small 06.wav</td>
<td>SWORD HANDLING SMALL Sword drawn from textile, fast</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>--------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Sword Handling Small 07.wav</td>
<td>SWORD HANDLING SMALL Sword sheathed, rattling leather scabbard</td>
</tr>
<tr>
<td>Sword Hit Large 01.wav</td>
<td>SWORD HIT LARGE Bright hit, ringing out</td>
</tr>
<tr>
<td>Sword Hit Large 02.wav</td>
<td>SWORD HIT LARGE Low bell-like hit, ringing out</td>
</tr>
<tr>
<td>Sword Hit Large 03.wav</td>
<td>SWORD HIT LARGE Short hit, thick blade, short ringing</td>
</tr>
<tr>
<td>Sword Hit Large 04.wav</td>
<td>SWORD HIT LARGE Short hit, thick blade</td>
</tr>
<tr>
<td>Sword Hit Large 05.wav</td>
<td>SWORD HIT LARGE Bright hit, ringing out</td>
</tr>
<tr>
<td>Sword Hit Large 06.wav</td>
<td>SWORD HIT LARGE Heavy hit, low ringing</td>
</tr>
<tr>
<td>Sword Hit Large 07.wav</td>
<td>SWORD HIT LARGE Short hit, wavy ringing</td>
</tr>
<tr>
<td>Sword Hit Large 08.wav</td>
<td>SWORD HIT LARGE Large sword hit, long ringing</td>
</tr>
<tr>
<td>Sword Hit Large 09.wav</td>
<td>SWORD HIT LARGE Clanking hit, ringing out</td>
</tr>
<tr>
<td>Sword Hit Large 10.wav</td>
<td>SWORD HIT LARGE Bell-like hit, ringing out</td>
</tr>
<tr>
<td>Sword Hit Medium 01.wav</td>
<td>SWORD HIT MEDIUM Bright hit, ringing out</td>
</tr>
<tr>
<td>Sword Hit Medium 02.wav</td>
<td>SWORD HIT MEDIUM Bright hit, slight scraping, ringing</td>
</tr>
<tr>
<td>Sword Hit Medium 03.wav</td>
<td>SWORD HIT MEDIUM Short dull hit</td>
</tr>
<tr>
<td>Sword Hit Medium 04.wav</td>
<td>SWORD HIT MEDIUM Short hit, dampened ringing</td>
</tr>
<tr>
<td>Sword Hit Medium 05.wav</td>
<td>SWORD HIT MEDIUM Fast scrape and hit</td>
</tr>
<tr>
<td>Sword Hit Medium 06.wav</td>
<td>SWORD HIT MEDIUM Fast dull hit, scraping</td>
</tr>
<tr>
<td>Sword Hit Medium 07.wav</td>
<td>SWORD HIT MEDIUM Dull hit, slight scraping</td>
</tr>
<tr>
<td>Sword Hit Medium 08.wav</td>
<td>SWORD HIT MEDIUM Medium hit, long, bell-like ringing</td>
</tr>
<tr>
<td>Sword Hit Medium 09.wav</td>
<td>SWORD HIT MEDIUM Fast hit, ringing out</td>
</tr>
<tr>
<td>Sword Hit Medium 10.wav</td>
<td>SWORD HIT MEDIUM Medium hit, loud ringing</td>
</tr>
<tr>
<td>Sword Hit Medium 11.wav</td>
<td>SWORD HIT MEDIUM Medium hit, short ringing</td>
</tr>
<tr>
<td>Sword Hit Medium 12.wav</td>
<td>SWORD HIT MEDIUM Short, clanking hit</td>
</tr>
<tr>
<td>Sword Hit Medium 13.wav</td>
<td>SWORD HIT MEDIUM Medium hit, loud ringing</td>
</tr>
<tr>
<td>Sword Hit Medium 14.wav</td>
<td>SWORD HIT MEDIUM Bright, ringing hit</td>
</tr>
<tr>
<td>Sword Hit Medium 15.wav</td>
<td>SWORD HIT MEDIUM Bright, ringing hit</td>
</tr>
<tr>
<td>Sword Hit Medium 16.wav</td>
<td>SWORD HIT MEDIUM Medium hit, long ringing</td>
</tr>
<tr>
<td>Sword Hit Small 01.wav</td>
<td>SWORD HIT SMALL Fast, dull hits</td>
</tr>
<tr>
<td>Sword Hit Small 02.wav</td>
<td>SWORD HIT SMALL Short, slightly ringing hit</td>
</tr>
<tr>
<td>Sword Hit Small 03.wav</td>
<td>SWORD HIT SMALL Small hit, some ringing</td>
</tr>
<tr>
<td>Sword Hit Small 04.wav</td>
<td>SWORD HIT SMALL Clanking hit</td>
</tr>
<tr>
<td>Sword Hit Small 05.wav</td>
<td>SWORD HIT SMALL Sharp, clanking hit</td>
</tr>
<tr>
<td>Sword Hit Small 06.wav</td>
<td>SWORD HIT SMALL Scraping hit</td>
</tr>
<tr>
<td>Sword Hit Small 07.wav</td>
<td>SWORD HIT SMALL Short hits, some ringing</td>
</tr>
<tr>
<td>Sword Hit Small 08.wav</td>
<td>SWORD HIT SMALL Dull hits</td>
</tr>
<tr>
<td>Sword Hit Small 09.wav</td>
<td>SWORD HIT SMALL Short, ringing hits</td>
</tr>
<tr>
<td>Sword Hit Small 10.wav</td>
<td>SWORD HIT SMALL Light, ringing hits</td>
</tr>
<tr>
<td>Sword Scrape Large 01.wav</td>
<td>SWORD SCRAPE LARGE Large sword scrapes, high-pitched squeak</td>
</tr>
<tr>
<td>Sword Scrape Large 02.wav</td>
<td>SWORD SCRAPE LARGE Large sword, short, ringing scrapes</td>
</tr>
<tr>
<td>Sword Scrape Large 03.wav</td>
<td>SWORD SCRAPE LARGE Large sword, long scrapes ringing out</td>
</tr>
<tr>
<td>Sword Scrape Large 04.wav</td>
<td>SWORD SCRAPE LARGE Large sword, bright scrapes back and forth</td>
</tr>
<tr>
<td>Sword Scrape Large 05.wav</td>
<td>SWORD SCRAPE LARGE Large Sword, short scrapes with short ring</td>
</tr>
<tr>
<td>Sword Scrape Large 06.wav</td>
<td>SWORD SCRAPE LARGE Large sword, medium length scrapes ringing out</td>
</tr>
<tr>
<td>Sword Scrape Large 07.wav</td>
<td>SWORD SCRAPE LARGE Large sword scraping, ringing out</td>
</tr>
<tr>
<td>Sword Scrape Large 08.wav</td>
<td>SWORD SCRAPE LARGE RING Large sword, dry scraping, ringing out</td>
</tr>
<tr>
<td>Sword Scrape Large 09.wav</td>
<td>SWORD SCRAPE LARGE RING Scaping back and forth, ringing out</td>
</tr>
<tr>
<td>Sword Scrape Medium 01.wav</td>
<td>SWORD SCRAPE MEDIUM Light, dry scrapes</td>
</tr>
<tr>
<td>Sword Scrape Medium 02.wav</td>
<td>SWORD SCRAPE MEDIUM Low scrapes</td>
</tr>
<tr>
<td>Sword Scrape Medium 03.wav</td>
<td>SWORD SCRAPE MEDIUM Bright scrapes, impact, back and forth</td>
</tr>
<tr>
<td>Sword Scrape Medium 04.wav</td>
<td>SWORD SCRAPE MEDIUM Scrape hit, ringing slightly</td>
</tr>
<tr>
<td>Sword Scrape Medium 05.wav</td>
<td>SWORD SCRAPE MEDIUM Scrape hit, low</td>
</tr>
<tr>
<td>Sword Scrape Medium 06.wav</td>
<td>SWORD SCRAPE MEDIUM Scrape hit, bright</td>
</tr>
<tr>
<td>Sword Scrape Medium 07.wav</td>
<td>SWORD SCRAPE MEDIUM Long, bright scrapes</td>
</tr>
<tr>
<td>Sword Scrape Medium 08.wav</td>
<td>SWORD SCRAPE MEDIUM Long, bright scrapes, ringing out</td>
</tr>
<tr>
<td>Sword Scrape Medium 09.wav</td>
<td>SWORD SCRAPE MEDIUM Fast scrapes, ringing out</td>
</tr>
<tr>
<td>Sword Scrape Medium 10.wav</td>
<td>SWORD SCRAPE MEDIUM Sword drawn, ringing</td>
</tr>
<tr>
<td>Sword Scrape Small 01.wav</td>
<td>SWORD SCRAPE SMALL Fast, dry scrapes</td>
</tr>
<tr>
<td>Sword Scrape Small 02.wav</td>
<td>SWORD SCRAPE SMALL Medium dry scrapes</td>
</tr>
<tr>
<td>Sword Scrape Small 03.wav</td>
<td>SWORD SCRAPE SMALL Medium scrapes, short ring</td>
</tr>
<tr>
<td>Sword Scrape Small 04.wav</td>
<td>SWORD SCRAPE SMALL Fast scrapes, loud ring</td>
</tr>
<tr>
<td>Sword Scrape Small 05.wav</td>
<td>SWORD SCRAPE SMALL RING Fast scrapes, long ringing out</td>
</tr>
<tr>
<td>Sword Scrape Small 06.wav</td>
<td>SWORD SCRAPE SMALL RING Fast scrapes, bright ringing out</td>
</tr>
<tr>
<td>Sword Scrape Small 07.wav</td>
<td>SWORD SCRAPE SMALL RING Fast scrapes, ringing out</td>
</tr>
<tr>
<td>Sword Scrape Small 08.wav</td>
<td>SWORD SCRAPE SMALL Sword drawn, bright scrape</td>
</tr>
<tr>
<td>Whip Hit Large 01.wav</td>
<td>WHIP HIT LARGE Dull whip hits</td>
</tr>
<tr>
<td>Whip Hit Large 02.wav</td>
<td>WHIP HIT LARGE Sharp whip hits</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>------------------------------</td>
<td>--------------------------------------------------</td>
</tr>
<tr>
<td>Whoosh Fire Large 01.wav</td>
<td>WHOOSH FIRE LARGE Flyby, cracking, slow</td>
</tr>
<tr>
<td>Whoosh Fire Large 02.wav</td>
<td>WHOOSH FIRE LARGE Heavy flyby, cracking, slow</td>
</tr>
<tr>
<td>Whoosh Fire Large 03.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, loud cracking</td>
</tr>
<tr>
<td>Whoosh Fire Large 04.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, sizzling</td>
</tr>
<tr>
<td>Whoosh Fire Large 05.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, cracking</td>
</tr>
<tr>
<td>Whoosh Fire Large 06.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, cracking</td>
</tr>
<tr>
<td>Whoosh Fire Large 07.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, roaring</td>
</tr>
<tr>
<td>Whoosh Fire Large 08.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, loud cracking</td>
</tr>
<tr>
<td>Whoosh Fire Large 09.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, loud cracking</td>
</tr>
<tr>
<td>Whoosh Fire Large 10.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, bright sizzling</td>
</tr>
<tr>
<td>Whoosh Fire Large 11.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, bright, loud sizzling</td>
</tr>
<tr>
<td>Whoosh Fire Large 12.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, roaring, cracking</td>
</tr>
<tr>
<td>Whoosh Fire Large 13.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, cracking</td>
</tr>
<tr>
<td>Whoosh Fire Large 14.wav</td>
<td>WHOOSH FIRE LARGE Slow flyby, slow cracking</td>
</tr>
<tr>
<td>Whoosh Fire Large 15.wav</td>
<td>WHOOSH FIRE LARGE Fast flyby, roaring</td>
</tr>
<tr>
<td>Whoosh Fire Large 16.wav</td>
<td>WHOOSH FIRE LARGE Heavy flyby, fast, roaring</td>
</tr>
<tr>
<td>Whoosh Fire Large 17.wav</td>
<td>WHOOSH FIRE LARGE Short, fast, roaring whoosh, catapult launch</td>
</tr>
<tr>
<td>Whoosh Fire Large 18.wav</td>
<td>WHOOSH FIRE LARGE Short, fast, roaring whoosh, catapult launch</td>
</tr>
<tr>
<td>Whoosh Fire Large 19.wav</td>
<td>WHOOSH FIRE LARGE Short, fast, roaring whoosh, catapult incoming</td>
</tr>
<tr>
<td>Whoosh Fire Large 20.wav</td>
<td>WHOOSH FIRE LARGE Roaring whoosh, catapult flyby</td>
</tr>
<tr>
<td>Whoosh Fire Large 21.wav</td>
<td>WHOOSH FIRE LARGE Short roaring, catapult launch</td>
</tr>
<tr>
<td>Whoosh Fire Large 22.wav</td>
<td>WHOOSH FIRE LARGE Steady roaring and launch</td>
</tr>
<tr>
<td>Whoosh Fire Large 23.wav</td>
<td>WHOOSH FIRE LARGE Crackling catapult launch</td>
</tr>
<tr>
<td>Whoosh Fire Large 24.wav</td>
<td>WHOOSH FIRE LARGE Small catapult shooting a fireball</td>
</tr>
<tr>
<td>Whoosh Fire Medium 01.wav</td>
<td>WHOOSH FIRE MEDIUM Crackling, sizzling flybys</td>
</tr>
<tr>
<td>Whoosh Fire Medium 02.wav</td>
<td>WHOOSH FIRE MEDIUM Crackling flybys</td>
</tr>
<tr>
<td>Whoosh Fire Medium 03.wav</td>
<td>WHOOSH FIRE MEDIUM Fast flyby, roaring</td>
</tr>
<tr>
<td>Whoosh Fire Medium 04.wav</td>
<td>WHOOSH FIRE MEDIUM Very fast flyby, roaring</td>
</tr>
<tr>
<td>Whoosh Fire Medium 05.wav</td>
<td>WHOOSH FIRE MEDIUM Fast flyby, roaring</td>
</tr>
<tr>
<td>Whoosh Fire Medium 06.wav</td>
<td>WHOOSH FIRE MEDIUM Fast, whooshing flyby</td>
</tr>
<tr>
<td>Whoosh Fire Medium 07.wav</td>
<td>WHOOSH FIRE MEDIUM Medium flyby, roaring</td>
</tr>
<tr>
<td>Whoosh Large 01.wav</td>
<td>WHOOSH LARGE Heavy whoosh, whistling</td>
</tr>
<tr>
<td>Whoosh Large 02.wav</td>
<td>WHOOSH LARGE Heavy whoosh, steady lows</td>
</tr>
<tr>
<td>Whoosh Large 03.wav</td>
<td>WHOOSH LARGE Fast, whistling, heavy whoosh</td>
</tr>
<tr>
<td>Whoosh Large 04.wav</td>
<td>WHOOSH LARGE Whirling whoosh, fast, thick</td>
</tr>
<tr>
<td>Whoosh Large 05.wav</td>
<td>WHOOSH LARGE Fast, heavy whoosh, slightly scraping</td>
</tr>
<tr>
<td>Whoosh Large 06.wav</td>
<td>WHOOSH LARGE Fast, airy whoosh</td>
</tr>
<tr>
<td>Whoosh Large 07.wav</td>
<td>WHOOSH LARGE Fast, boomy whoosh</td>
</tr>
<tr>
<td>Whoosh Large 08.wav</td>
<td>WHOOSH LARGE Fast, low, whirling whoosh</td>
</tr>
<tr>
<td>Whoosh Large 09.wav</td>
<td>WHOOSH LARGE Whirling whoosh, dense, slightly whistling</td>
</tr>
<tr>
<td>Whoosh Medium 01.wav</td>
<td>WHOOSH MEDIUM Fast, whistling airy whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 02.wav</td>
<td>WHOOSH MEDIUM Very fast, whipping whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 03.wav</td>
<td>WHOOSH MEDIUM Very fast, steady whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 04.wav</td>
<td>WHOOSH MEDIUM Very fast whoosh, net, slightly whistling</td>
</tr>
<tr>
<td>Whoosh Medium 05.wav</td>
<td>WHOOSH MEDIUM Whirling whoosh, short, fast, high</td>
</tr>
<tr>
<td>Whoosh Medium 06.wav</td>
<td>WHOOSH MEDIUM Short whirling whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 07.wav</td>
<td>WHOOSH MEDIUM Thick waving about, medium speed</td>
</tr>
<tr>
<td>Whoosh Medium 08.wav</td>
<td>WHOOSH MEDIUM Thick, fast whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 09.wav</td>
<td>WHOOSH MEDIUM Fast, whistling whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 10.wav</td>
<td>WHOOSH MEDIUM Fast, thick, punchy whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 11.wav</td>
<td>WHOOSH MEDIUM Fast, beefy whoosh, slightly chirping</td>
</tr>
<tr>
<td>Whoosh Medium 12.wav</td>
<td>WHOOSH MEDIUM Fast whoosh, slightly whistling</td>
</tr>
<tr>
<td>Whoosh Medium 13.wav</td>
<td>WHOOSH MEDIUM Thick, beefy whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 14.wav</td>
<td>WHOOSH MEDIUM Steady whoosh, slightly whistling</td>
</tr>
<tr>
<td>Whoosh Medium 15.wav</td>
<td>WHOOSH MEDIUM Thick, airy whoosh, fast</td>
</tr>
<tr>
<td>Whoosh Medium 16.wav</td>
<td>WHOOSH MEDIUM Buzzing whoosh, medium speed</td>
</tr>
<tr>
<td>Whoosh Medium 17.wav</td>
<td>WHOOSH MEDIUM Fast, airy whoosh, slightly whirling</td>
</tr>
<tr>
<td>Whoosh Medium 18.wav</td>
<td>WHOOSH MEDIUM Fast, steady whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 19.wav</td>
<td>WHOOSH MEDIUM Fast, snapping whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 20.wav</td>
<td>WHOOSH MEDIUM Fast, slightly whistling whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 21.wav</td>
<td>WHOOSH MEDIUM Fast whirling whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 22.wav</td>
<td>WHOOSH MEDIUM Waving about, low, thick</td>
</tr>
<tr>
<td>Whoosh Medium 23.wav</td>
<td>WHOOSH MEDIUM Fast waving about</td>
</tr>
<tr>
<td>Whoosh Medium 24.wav</td>
<td>WHOOSH MEDIUM Fast whoosh, thick</td>
</tr>
<tr>
<td>Whoosh Medium 25.wav</td>
<td>WHOOSH MEDIUM Fast whoosh, thick, punchy</td>
</tr>
<tr>
<td>Whoosh Medium 26.wav</td>
<td>WHOOSH MEDIUM Fast, heavy whoosh</td>
</tr>
<tr>
<td>FILENAME</td>
<td>DESCRIPTION</td>
</tr>
<tr>
<td>-------------------</td>
<td>------------------------------------------------</td>
</tr>
<tr>
<td>Whoosh Medium 27.wav</td>
<td>WHOOSH MEDIUM Fast whoosh, thick, slightly whistling</td>
</tr>
<tr>
<td>Whoosh Medium 28.wav</td>
<td>WHOOSH MEDIUM Fast, fluttering whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 29.wav</td>
<td>WHOOSH MEDIUM Short, thick whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 30.wav</td>
<td>WHOOSH MEDIUM Whirling whoosh, medium speed</td>
</tr>
<tr>
<td>Whoosh Medium 31.wav</td>
<td>WHOOSH MEDIUM Fast, steady whirling whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 32.wav</td>
<td>WHOOSH MEDIUM Fast, slightly whirling whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 33.wav</td>
<td>WHOOSH MEDIUM Whirling whoosh, high, whistling</td>
</tr>
<tr>
<td>Whoosh Medium 34.wav</td>
<td>WHOOSH MEDIUM Thick, fast, roaring whoosh</td>
</tr>
<tr>
<td>Whoosh Medium 35.wav</td>
<td>WHOOSH MEDIUM Thick, whirling whoosh, medium fast</td>
</tr>
<tr>
<td>Whoosh Medium 36.wav</td>
<td>WHOOSH MEDIUM Whirling whoosh, slightly whistling</td>
</tr>
<tr>
<td>Whoosh Small 01.wav</td>
<td>WHOOSH SMALL Fast whoosh</td>
</tr>
<tr>
<td>Whoosh Small 02.wav</td>
<td>WHOOSH SMALL Fast, airy whoosh</td>
</tr>
<tr>
<td>Whoosh Small 03.wav</td>
<td>WHOOSH SMALL Fast cable whoosh, beefy</td>
</tr>
<tr>
<td>Whoosh Small 04.wav</td>
<td>WHOOSH SMALL Fast cable whoosh</td>
</tr>
<tr>
<td>Whoosh Small 05.wav</td>
<td>WHOOSH SMALL Fast, slightly whistling whoosh</td>
</tr>
<tr>
<td>Whoosh Small 06.wav</td>
<td>WHOOSH SMALL Thick, fast whoosh</td>
</tr>
<tr>
<td>Whoosh Small 07.wav</td>
<td>WHOOSH SMALL Fast, steady whoosh</td>
</tr>
<tr>
<td>Whoosh Small 08.wav</td>
<td>WHOOSH SMALL Fast whoosh, thick, beefy</td>
</tr>
<tr>
<td>Whoosh Small 09.wav</td>
<td>WHOOSH SMALL Fast, whistling whoosh</td>
</tr>
<tr>
<td>Whoosh Small 10.wav</td>
<td>WHOOSH SMALL Fast, whizzing whoosh</td>
</tr>
<tr>
<td>Whoosh Small 11.wav</td>
<td>WHOOSH SMALL Fast, steady whoosh</td>
</tr>
<tr>
<td>Whoosh Small 12.wav</td>
<td>WHOOSH SMALL Fast, short whoosh</td>
</tr>
<tr>
<td>Whoosh Small 13.wav</td>
<td>WHOOSH SMALL Fast, steady whoosh</td>
</tr>
<tr>
<td>Whoosh Small 14.wav</td>
<td>WHOOSH SMALL Short, chirping whoosh</td>
</tr>
<tr>
<td>Whoosh Small 15.wav</td>
<td>WHOOSH SMALL Multiple, slightly whistling whooshes</td>
</tr>
<tr>
<td>Whoosh Small 16.wav</td>
<td>WHOOSH SMALL Multiple, steady whooshes</td>
</tr>
<tr>
<td>Whoosh Small 17.wav</td>
<td>WHOOSH SMALL Waving about, fast, thick</td>
</tr>
<tr>
<td>Whoosh Small 18.wav</td>
<td>WHOOSH SMALL Waving about, high, very fast</td>
</tr>
<tr>
<td>Whoosh Small 19.wav</td>
<td>WHOOSH SMALL Fast whoosh, bamboo stick</td>
</tr>
<tr>
<td>Whoosh Small 20.wav</td>
<td>WHOOSH SMALL Long, subtle whoosh</td>
</tr>
<tr>
<td>Whoosh Small 21.wav</td>
<td>WHOOSH SMALL Fast whoosh, dagger or knife</td>
</tr>
<tr>
<td>Whoosh Small 22.wav</td>
<td>WHOOSH SMALL Fast whoosh, beefy</td>
</tr>
<tr>
<td>Whoosh Small 23.wav</td>
<td>WHOOSH SMALL Fast whoosh, whistling</td>
</tr>
<tr>
<td>Whoosh Small 24.wav</td>
<td>WHOOSH SMALL Thick, steady whoosh</td>
</tr>
</tbody>
</table>